CONTENTS

	Preface to the Fourth Edition	*xi*
Chapter 1	Truth-Functional Logic	**1**
1.1	"Not," "And"	2
1.2	"Or"	3
1.3	Is This Argument Valid?	4
1.4	A Bad Argument	4
1.5	Soundness	5
1.6	"If"	6
1.7	Denial, Conjunction, Disjunction	6
1.8	Conditionals	8
1.9	Counterfactual Conditionals	9
1.10	Biconditionals and Logical Equivalence	10
1.11	Rules of Valuation	10
1.12	Oddities of "If"	11
1.13	Rules of Formation	13
1.14	Consistency and the Science of Refutation	14
1.15	Tautologies	15
1.16	Context Dependency	15
1.17	Formal Validity	17
1.18	Problems	18
Chapter 2	Truth Trees	**21**
2.1	A Closed Tree	22
2.2	An Open Finished Tree	24
2.3	Double Denial	24
2.4	Flowchart for "¬" and "→" with Examples	25
2.5	Rules of Inference, with Flowchart	27

2.6 Problems 29
2.7 Adequacy of the Tree Test 31
2.8 Decidability 32
2.9 Soundness 33
2.10 Completeness 34

Chapter 3 Generality **35**

3.1 Universal Instantiation ("UI") 37
3.2 Existential Instantiation ("EI") 38
3.3 UI Again—Closure 39
3.4 Examples 40
3.5 Rules of Formation 41
3.6 The Complete Method, with Flowchart 44
3.7 Logical Structure 46
3.8 Problems 48
3.9 Interpretations 49
3.10 Rules of Interpretation 51
3.11 Counterexamples 52
3.12 "Some *S*'s Are *P*" 54
3.13 Decidability 55
3.14 Completeness 55
3.15 Soundness 56
3.16 "Some *S*'s Are *P*": Solution 57

Chapter 4 Multiple Generality **59**

4.1 Example 59
4.2 Example 60
4.3 Logic into English 61
4.4 Linkage 62
4.5 Rules of Formation 63
4.6 English into Logical Notation 64
4.7 Example: Alma's Narcissism Inflames the Baron 65
4.8 Example: Alma Inflamed by Her Own Narcissism 66
4.9 *Amor Vincit Omnia* 66
4.10 Problems 67
4.11 Infinite Counterexamples 68
4.12 More Problems 70
4.13 Undecidability 70
4.14 Soundness 70
4.15 Completeness 71
4.16 Translation Drill 72
4.17 Exercises 74

Chapter 5 Identity **75**

5.1 Rules of Inference for Identity 76
5.2 Saying of What Is Not That It Is Not 78
5.3 Definite Descriptions 79
5.4 Number 80
5.5 Problems 81
5.6 Rule of Interpretation for Identity 81
5.7 Soundness 81
5.8 Completeness 82
5.9 Examples of Modified Interpretations 83
5.10 Problems 84

Chapter 6 Functions **85**

6.1 Rule of Formation 86
6.2 Rule of Interpretation 87
6.3 EI and UI Revised 88
6.4 Regulating UI, with Flowchart 89
6.5 Adequacy 90
6.6 Problems 93
6.7 Mathematical Reasoning and Groups 93
6.8 Problems 95
6.9 Robinson Arithmetic 96
6.10 Problems 97

Chapter 7 Uncomputability **99**

7.1 How to Program a Register Machine 100
7.2 Problems 102
7.3 Register Machine Tree Tests 102
7.4 The Church-Turing Thesis 105
7.5 Unsolvability of the Halting Problem 106
7.6 Problems 109
7.7 Programs in Logical Notation 110
7.8 Problems 112

Chapter 8 Undecidability **113**

8.1 The Decision Problem 114
8.2 A Routine Test for Halting 115
8.3 The Argument Is Valid iff the Program Halts 116
8.4 Focusing the Undecidability Result 119
8.5 A Solvable Case of the Decision Problem 121
8.6 Undecidability without Function Symbols 121
8.7 Undecidability of Two-Place Predicate Logic 122
8.8 Problems 123

Chapter 9	Incompleteness	**125**
9.1	Second-Order Logic	125
9.2	Problems	128
9.3	Logical Types	128
9.4	Russell's Paradox	130
9.5	Second-Order Formation and Valuation Rules	131
9.6	Mathematical Induction	132
9.7	Isomorphism, Categoricity, Completeness	134
9.8	Incompleteness of Validity Tests for Second-Order Logic	135
9.9	Problems	138
9.10	Some History	139
Supplement A	Truth-Functional Equivalence	**141**
A.1	Venn Diagrams	141
A.2	Laws of Equivalence	143
A.3	Normal Form	144
A.4	Expressive Completeness	147
A.5	Simplification	147
A.6	Logic Circuits	148
A.7	Problems	150
Supplement B	Variant Methods	**151**
B.1	Looking for Finite Models	152
B.2	Finding Finite Models	153
B.3	Adequacy of the Method	154
B.4	The Cut Rule	155
B.5	Speedy Closure with Cut	156
B.6	Slow Closure without Cut	157
B.7	Problems	158
	Solutions	161
	Index	171