Contents

Note to the second edition	page vii
Preface: The Fundamental Problems of Philosophy	viii
Note in editing	xxi
Introduction	xxv
Analytic table of contents	xlv
PART ONE PHILOSOPHY AND LANGUAGE	
Plato, language and the growth of understanding	3
II 'What is language?'	21
III The reality of language	33
PART TWO GAMES AND LANGUAGE	
IV Discussion and discourse	65
V Games, calculations, discussions and conversations	81
PART THREE BEYOND WITTGENSTEIN'S BUILDERS	
VI Signals and saying something	97
VII Language: a family of games?	116
VIII Understanding what is said	130
IX Wittgenstein's builders – recapitulation	151

•	^
V1	Contents
	G0111071110

PART	FOUR BELONGING TO LANGUAGE	
X	Conversation and institutions	173
ΧI	Language and generality	181
XII	Language, speaking and common intelligibility	210
XIII	Philosophy, life and language	243
Appendix: On Wittgenstein		257
Rush Rhees: a biographical sketch		266
Index		276